

Easy Programs

Dance Dance Revolution. Playstation 2
Requires Game, Console, Mats, Projector
Cost \$300- \$750

Dungeons & Dragons Night. Wizards of
the Coast
Requires 3 Source Books, Table space, Dice
Cost Free-\$100

CCG Tournament. varies
Requires Tables, rules, prizes, players
Cost Cost of prizes

Board Game Night. varies
Requires Board Games, players, (game store)
Cost Cost of Games

LAN Party. PC
Requires Computers, Network,
Cost Varies

Machinima Festival. various
Requires Projector, internet, selected videos
Cost Free

Tech Club (create games). PC
Requires Computers, Software,
Cost Cost of Software

Game Design/Programmer Speakers
Requires contact from local school
Cost Speaker Fees

Video Games

@ your library

Programs and Services



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What can you do

Reader's Advisory:

Suggest titles based on movies and video games interests as well as book choice. Possibly even create booklists based on video games.

Collection:

Have a variety of resources about design, research, and history of games

Learn more:

Read about the various games available, and try a few yourself.

Website:

Include a games category on the teen library website, especially if you have a movies category. Put links to the companies, and Walkthrough's here.

Displays:

When you make a display on a topic, include boxes of games that are relevant, such as Civilization IV in a history display. Ask at the local game store for specific boxes.

Allow gaming:

Let gamers use tables, and the computers to play. Inform them that the library space belongs to everyone to share.

Have a teen panel:

Form a tag group to help you develop more ideas for what you can do in your library.

Ready Reference

Nintendo <http://www.nintendo.com>

Microsoft <http://www.microsoft.com/games>

Sony <http://www.playstation.com>

Nintendo DS <http://www.nintendo.com/channel/ds>

Playstation <http://www.us.playstation.com>

Xbox <http://www.xbox.com>

Wii <http://wii.nintendo.com/home.html>

Game Reviews <http://www.gamerankings.com>

Board Game Geek <http://boardgamegeek.com>

Game FAQs <http://www.gamefaqs.com/>

Blogs

Board Games to Go <http://boardgamestogo.com>

Game On <http://libgaming.blogspot.com>

Gamasutra <http://www.gamasutra.com>

Joystiq <http://www.joystiq.com>

Kotaku <http://www.kotaku.com/>

Magazines

Game Informer <http://www.gameinformer.com/>

Electronic Monthly <http://egm.1up.com>

PC Gamer <http://www.pcgamer.com>

The Escapist <http://www.escapistmagazine.com>

Definitions

Adventure-A player embarks on a journey to solve a problem, and typically use items to overcome obstacles they face on the way.

CCG- Collectable Card Game or Tradable card game. This is played with decks of unique cards that represent different elements of the game such as creatures, spells, and equipment items.

FPS-First person shooter. Become a spy, war hero, or bounty hunter using a weapon to defend yourself in dangerous situations.

Miniatures- Players paint small models, that they then use to simulate battles based on intricate rules.

MMORPG- Massively Multiplayer Online Role Playing Game. This is a game where the player plays one character in the game world among other players . They interact with computer and human players to complete tasks and gain experience in the game.

Nintendo DS- a handheld gaming system that has two screens, one is touch activated. Some of the games use Wi-Fi to connect with other players

Noob or Newb- A new or beginning player to the game.

RPG-Role Playing Game. Make believe with rules. Play as a character within a specific world. There are very complex guides written to turn decisions and battle in to die rolls to resemble probability of real life.

RTS- Real Time Strategy. Fast paced game where players attempt to out think each other, gathering and controlling resource. Examples StarCraft, Warcraft,

Simulation Games- Interactive models of real life systems. Examples The Sims, ZooTycoon

Turn based Strategy games- Control and manage resources taking turns with opponents. Examples: Risk, Civilization.